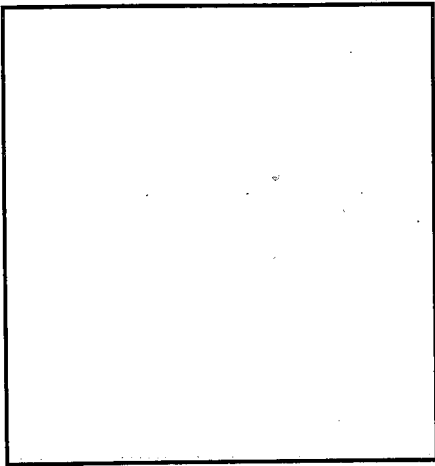
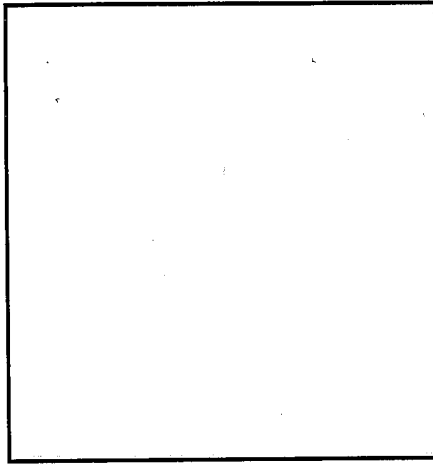


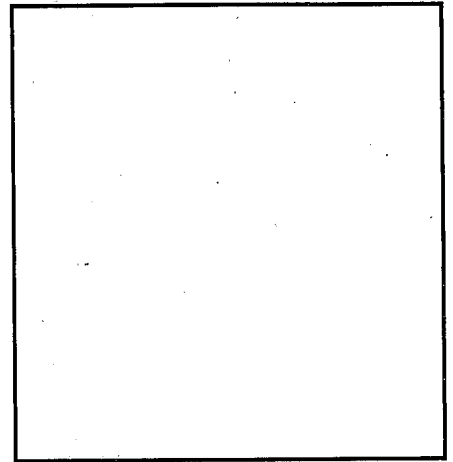
PRINCIPLES of Design – Use geometric shapes to illustrate each principle



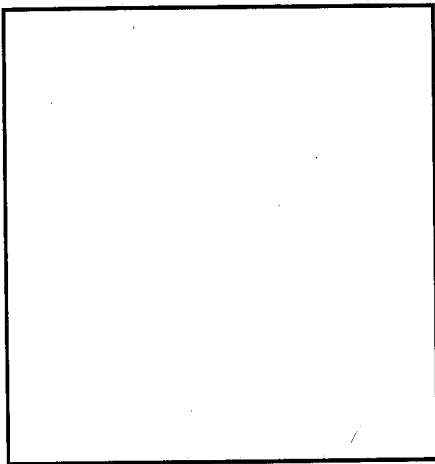
1. BALANCE: Symmetrical



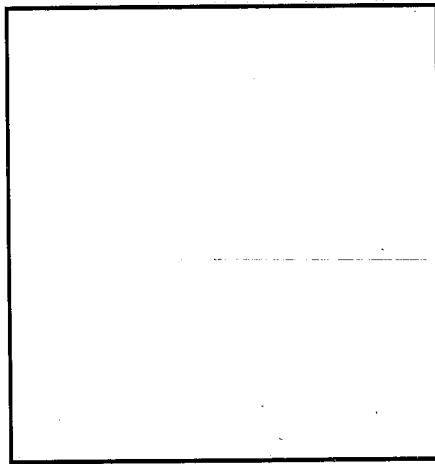
2. BALANCE: Asymmetrical



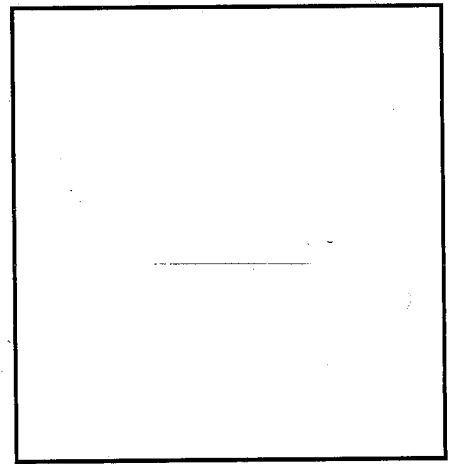
3. UNITY



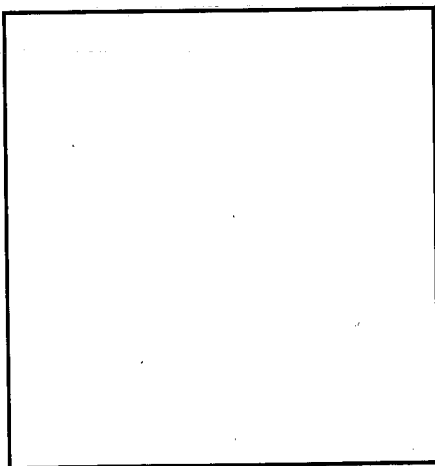
4. EMPHASIS



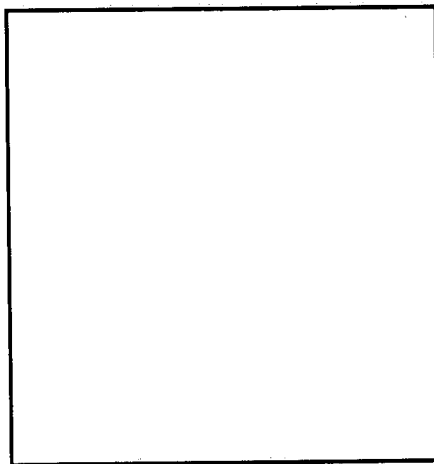
5. VARIETY



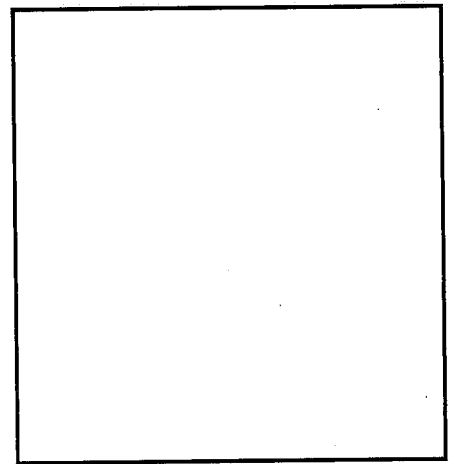
6. RHYTHM



7. CONTRAST



8. MOVEMENT



9. REPETITION