A Sketchbook Cover in Relief

EQ:How does using the element of "Actual Texture" help us move from 2D to 3D?

What is Relief in Sculpture?

sculptural relief - **sculpture** consisting of shapes carved on a surface so as to stand out from the surrounding background. high **relief** - a **sculptural relief** in which forms extend out from the background to at least half their depth.

Relief is a sculptural technique where the sculpted elements remain attached to a solid background of the same material. The term *relief* is from the Latin verb *relevo*, to raise. To create a sculpture in relief is to *give the impression* that the sculpted material has been raised above the background plane. [1] What is actually performed when a relief is cut in from a flat surface of stone (relief sculpture) or wood (relief carving) is a lowering of the field, leaving the unsculpted parts seemingly raised.



Form follows function

Given the the use and criteria of the assignment (create a cover for your sketchbook that demonstrates "relief") What materials/methods might be inappropriate?



Ways to create low relief on paper







More ideas







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